

Reading Technical Papers

Reading:

M. Hanson, "Efficient Reading of Papers in Science and Technology"

Prof. John Nestor
ECE Department
Lafayette College
Easton, Pennsylvania 18042
nestorj@lafayette.edu

Aside - How to Read a Technical Paper

- ▶ Why isn't everything you need to know your book?
 - ▶ Too much information!
 - ▶ Technical practice changes quickly
- ▶ Other sources of technical information
 - ▶ Random stuff you find on the internet (caveat emptor!)
 - ▶ Advanced textbooks
 - ▶ Technical notes from semiconductor vendors
 - ▶ Reverse Engineering
 - ▶ Patents (more about this later)
 - ▶ Technical papers from the **research literature**

Why Read Technical Papers?

- ▶ Research literature reports recent results
- ▶ Research literature reports "in-depth" details
- ▶ Some research papers become "classics"
- ▶ Reading papers is a key activity in advanced design
 - ▶ Learn how a system is designed
 - ▶ Learn how other systems have been evaluated
- ▶ Reading papers is a key activity in research
 - ▶ Learn about a research topic
 - ▶ Learn about and evaluate the work of others
 - ▶ Differentiate your research from prior research

Types of Research Literature

- ▶ Archival Journals
 - ▶ Intended to record important contributions to the field
 - ▶ Manuscripts **peer-reviewed** to ensure quality
 - ▶ Publication time: 1-2 years common
 - ▶ Examples:
 - *IEEE Transactions on Computers*
 - *IEEE Transactions on VLSI Systems*
 - *Proceedings of the IEEE* - survey papers
 - *ACM Computing Surveys* - survey papers

Types of Research Literature

- ▶ **Conference Proceedings**
 - ▶ Meant to describe recent research results
 - ▶ Manuscripts peer-reviewed by a **program committee**
 - Some conferences review full papers
 - Some conferences review abstracts
 - ▶ Paper orally presented at conference & appears in **proceedings**
 - ▶ Publication time: 6-9 months from submission
 - ▶ Vary in terms of acceptance rate* and quality
 - ▶ Examples:
 - *Proceedings of the Design Automation Conference*
 - *Proceedings of the International Symposium on FPGAs*

*available for some conferences in IEEE Explore

Types of Research Literature

- ▶ **Magazines**
 - ▶ Provide surveys of new & emerging technology
 - ▶ Acceptance process sometimes less selective than a journal
 - ▶ Sometimes written by magazine staff instead of researchers
 - ▶ Examples:
 - *IEEE Spectrum*
 - *IEEE Computer*

The Importance of Skepticism

- ▶ **Not everything published is significant**
 - ▶ The pressure to publish in academia - “publish or perish”
 - ▶ Some journals and conferences cater to this need
 - ▶ Result: many papers are irrelevant
- ▶ **Not everything published is correct or true**
 - ▶ Peer review doesn’t always work
 - ▶ Some publications have little or no real peer review
 - ▶ Even when correct, authors may “spin” their results
- ▶ **Papers must be read with a critical eye**
 - ▶ Consider the source
 - ▶ Use your own judgment to evaluate credibility, relevance

Goals of Reading a Paper

- ▶ **Decide whether it contains information you need**
- ▶ **Decide whether it is credible**
 - ▶ Peer review doesn’t guarantee truth or correctness
 - ▶ Need to look past the “advertising” part of the paper
- ▶ **Read the paper for information that will help you**
 - ▶ What problem did they solve?
 - ▶ How is it useful to you?
 - ▶ What can you learn from their results?

Structure of Technical Papers

- ▶ Abstract - overall summary
- ▶ Introduction / Background
- ▶ Methods employed (often multiple sections)
- ▶ Results
- ▶ Discussion / Conclusions
- ▶ Bibliography

Reading a Technical Paper - See Hanson's Brochure

- ▶ Start with the **title** and **abstract**
- ▶ Read for **breadth**
 - ▶ What did they do?
 - ▶ Skim introductions, headings, graphics, definitions, conclusions, bibliography
 - ▶ Consider the credibility
 - ▶ Decide whether to read in depth
- ▶ Read in depth
 - ▶ How did they do it?
 - ▶ Consider the work critically - arguments, assumptions, methods, statistics
 - ▶ Consider how work is useful to you
- ▶ Take notes

Case Study: the "Ethernet Paper"

- ▶ R. Metcalfe & D. Boggs "Ethernet: Distributed Packet Switching for Local Computer Networks, *Communications of the ACM*, July 1976
- ▶ Describes the design of the original ethernet
 - ▶ Based on earlier work on radio-based packet switching networks (i.e. AlohaNet)
 - ▶ Physical network based on cable TV technology (coax) to get economy of scale
 - ▶ Original data rate: 3Mbps later upgraded to 10Mbps
 - ▶ 10Mbps Ethernet the basis for IEEE Standard 802.3

Why Read the Metcalfe & Boggs paper?

- ▶ To learn about Ethernet
- ▶ To gain experience reading technical papers
- ▶ To examine a networking breakthrough in its original context
- ▶ Assignment - using Hanson's brochure:
 - ▶ Read the title and abstract
 - ▶ Read for breadth
 - ▶ Read for depth - focus on key concepts of Ethernet

Dark Side Case Study: SCIGen

- ▶ **SCIGen: a “paper generator”**
 - ▶ Constructs bogus papers by assembling randomly selected “buzzwords” using a context-free grammar
 - ▶ Developed by some grad students at MIT
- ▶ **As a prank, students submitted a paper”**
 - ▶ “Router: A Methodology for the Typical Unification of Access Points and Redundancy”
 - ▶ accepted as a “non-reviewed” paper at the *9th World Multiconference on Systemics, Cybernetics and Informatics (WMSCI 2005)*
- ▶ **Students go public; great hilarity results for all except WMSCI conference organizers**

For more info, see: <http://pdos.csail.mit.edu/scigen/>