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# SERVERLESS AND EDGE COMPUTING: OPPORTUNITIES AND CHALLENGES

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# SMART APPLICATIONS



**Smart  
Grid**



**Safety  
Security**



**Connected  
Home**



**Building  
Automation**



**Lighting  
Control**

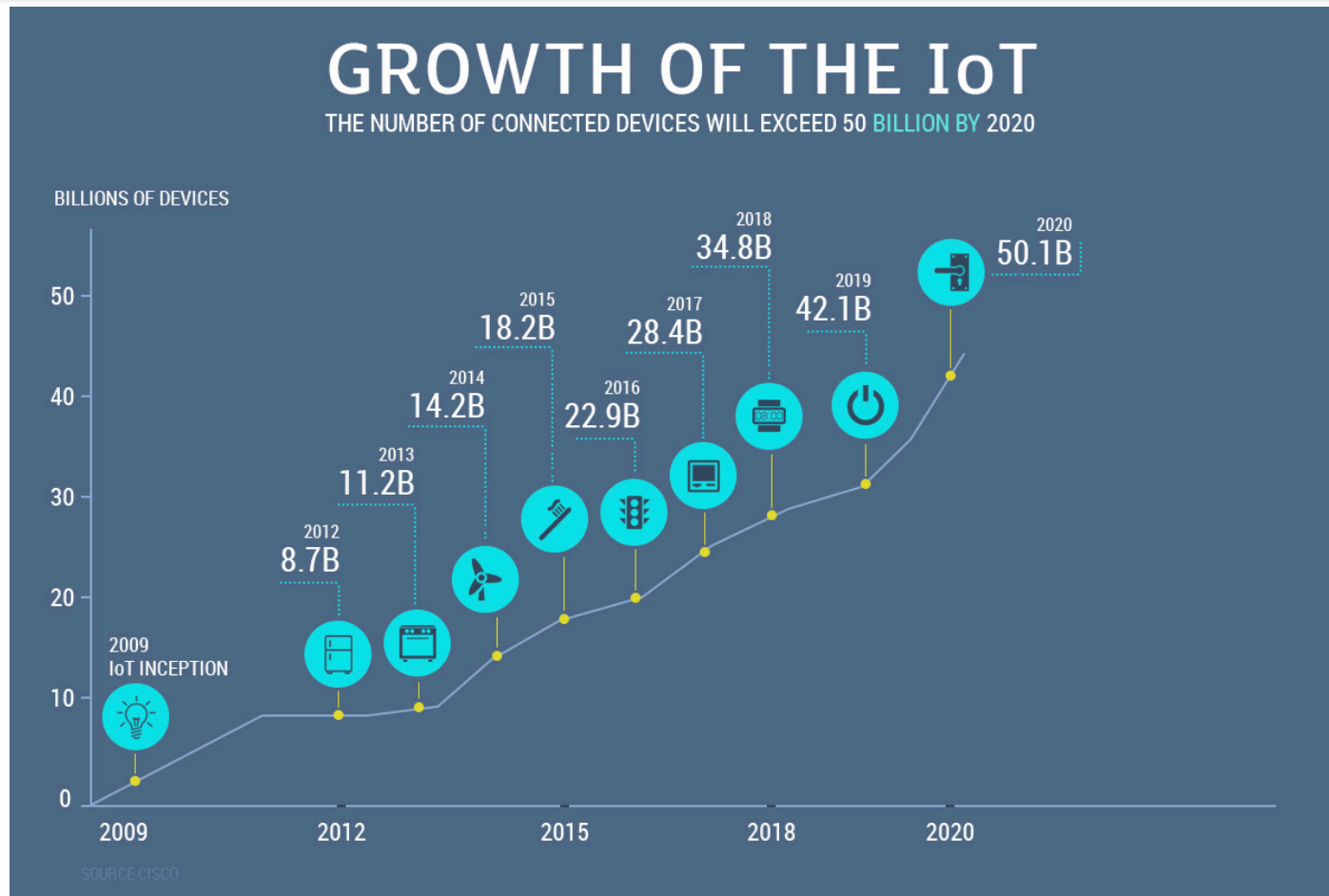


**Smart  
Devices**



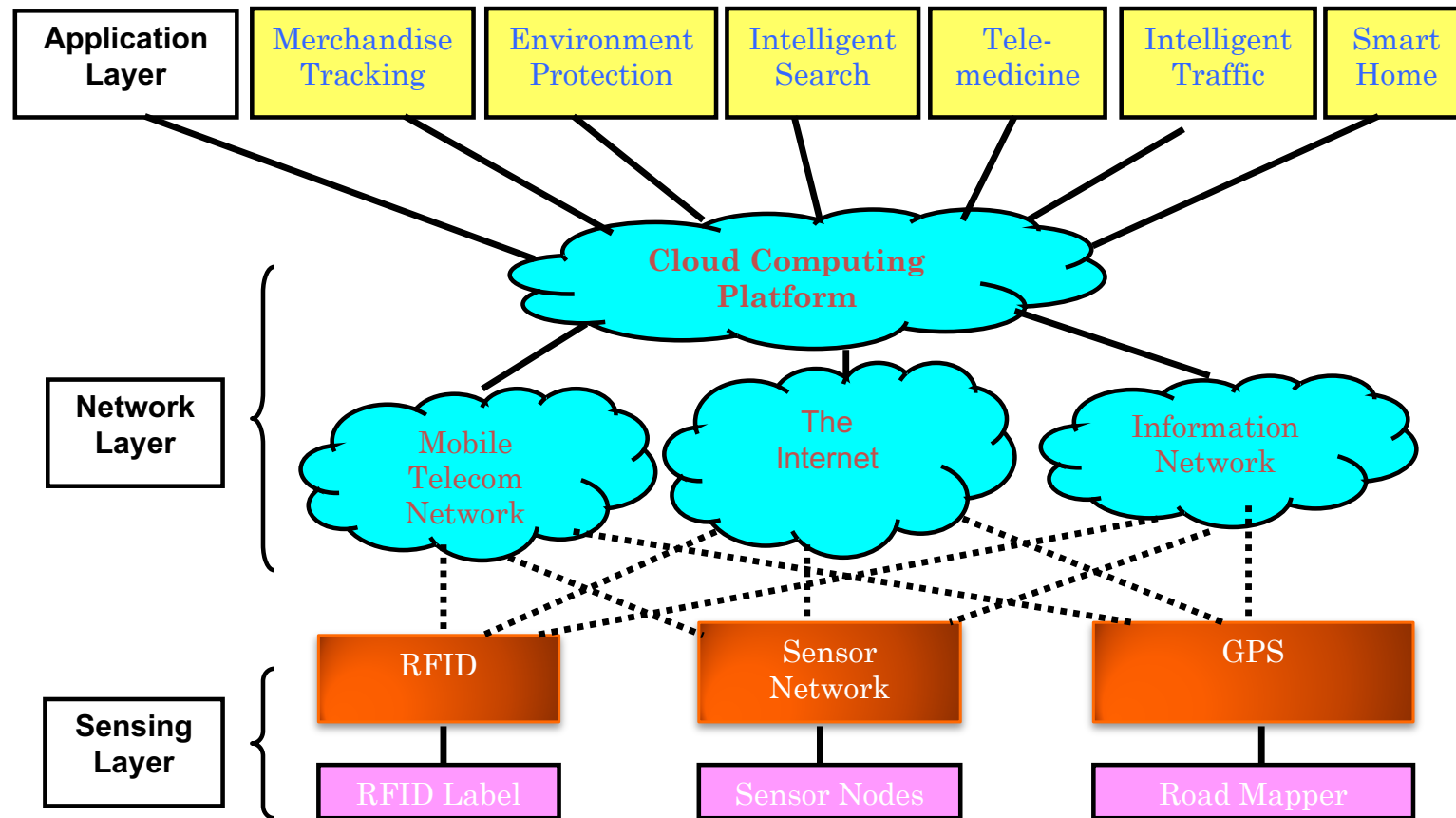
**Health  
Fitness**

# MORE CONNECTED DEVICES ON THE PLANET TODAY THAN PEOPLE





# ARCHITECTURE FOR SMART APPLICATIONS





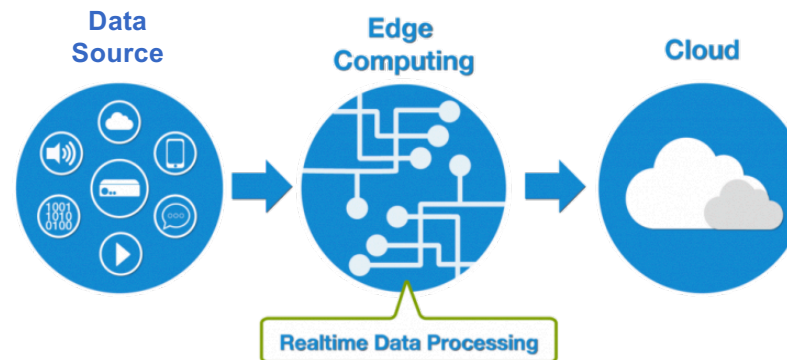
# TECHNICAL CHALLENGES AND SOLUTION

## Cloud Computing

- Network Latency
- Network Bandwidth
- User Quality of Experience (QoE)
- Privacy and Security

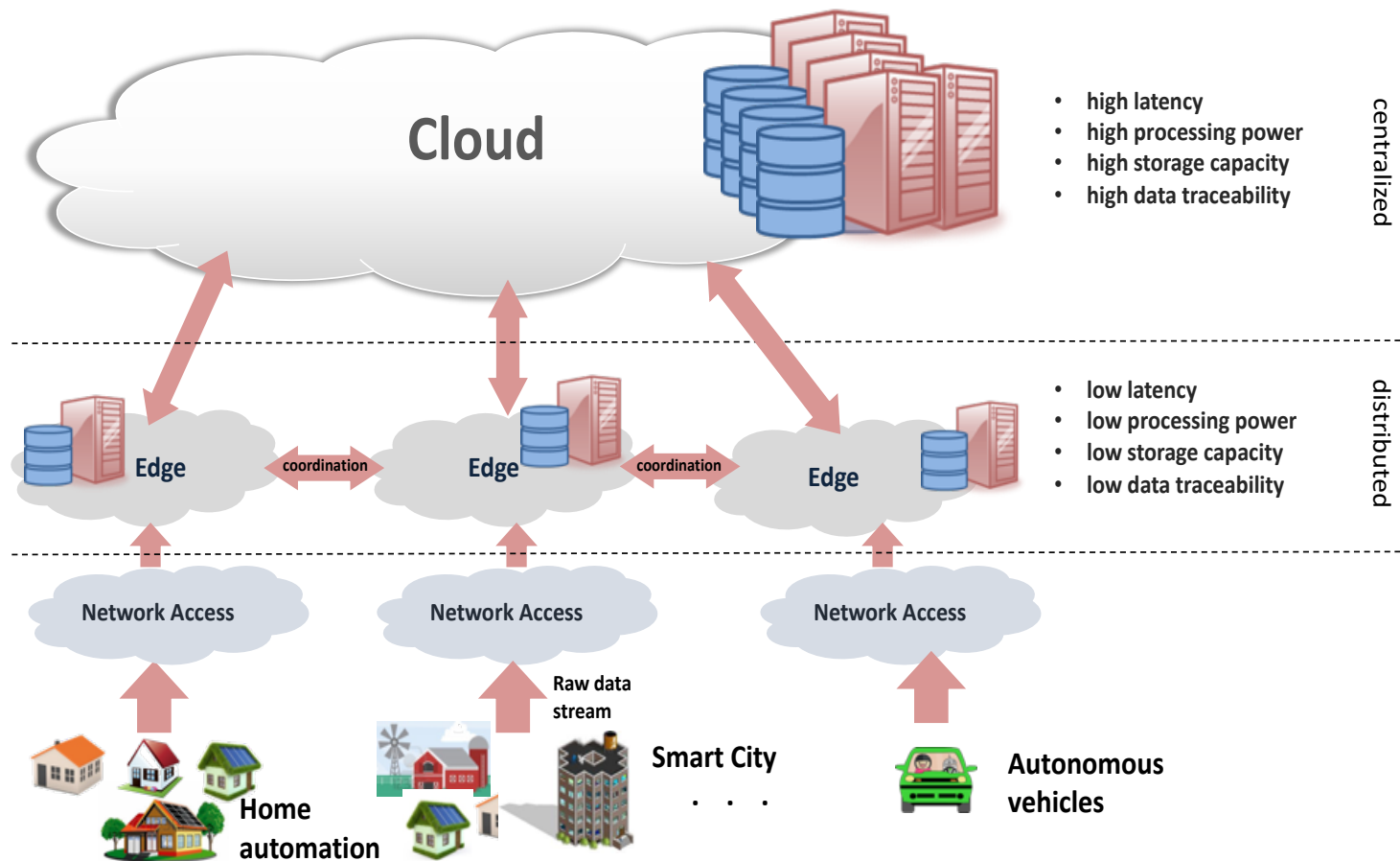
## Edge Computing

- **Edge computing** is a distributed computing paradigm which brings computation and data storage closer to the location where it is needed, to improve response times and save bandwidth.





# EDGE COMPUTING ARCHITECTURE



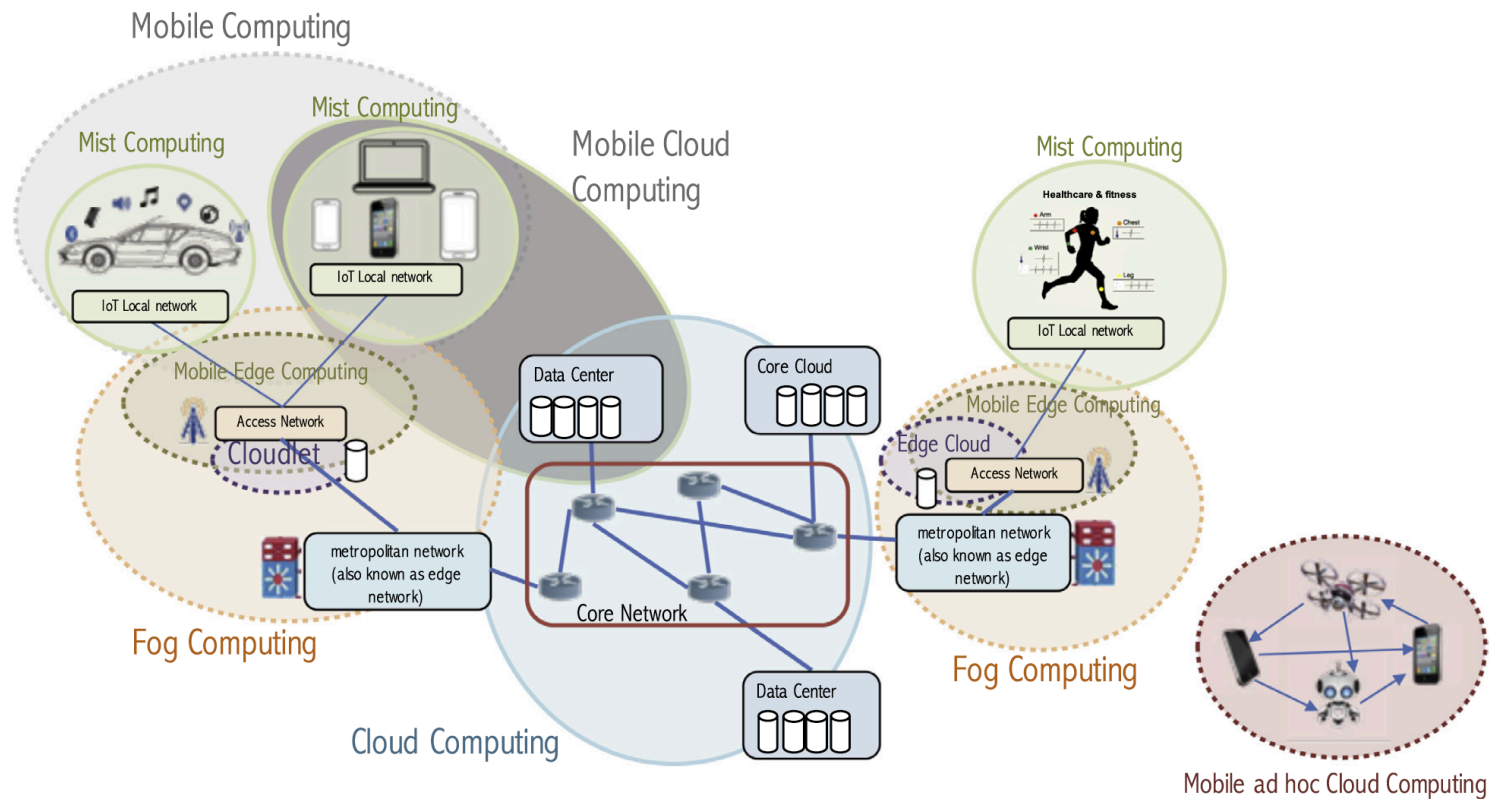


# EDGE VS. CLOUD

Characteristics	Edge devices	Cloud platform
<b>Processing hierarchy</b>	Local data analytics	Global data analytics
<b>Processing fashion</b>	In-stream processing	Batch processing
<b>Computing power</b>	GFLOPS	TFLOPS
<b>Network Latency</b>	Miliseconds	Seconds
<b>Data storage</b>	Gigabytes	Infinite
<b>Data lifetime</b>	Hours/Days	Infinite
<b>Fault-tolerance</b>	High	High
<b>Processing resources</b>	Heterogeneous (e.g. CPU, FPGA)	Homogeneous (Data center)
<b>Versatility</b>	Only exists on demand	Intangible servers
<b>Provisioning</b>	Limited	Infinite, with latency
<b>Mobility of nodes</b>	May be mobile (e.g. in the car)	None



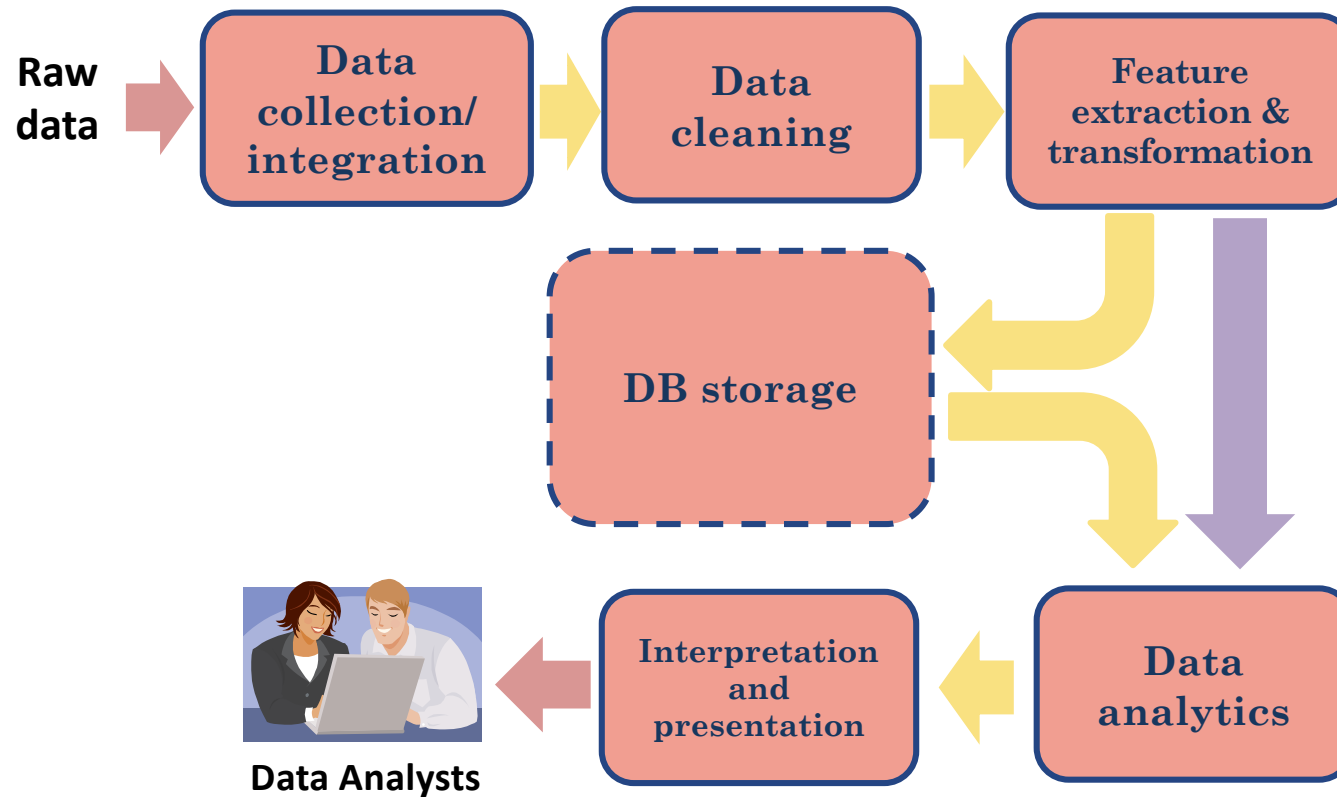
# EMERGING COMPUTING PARADIGM





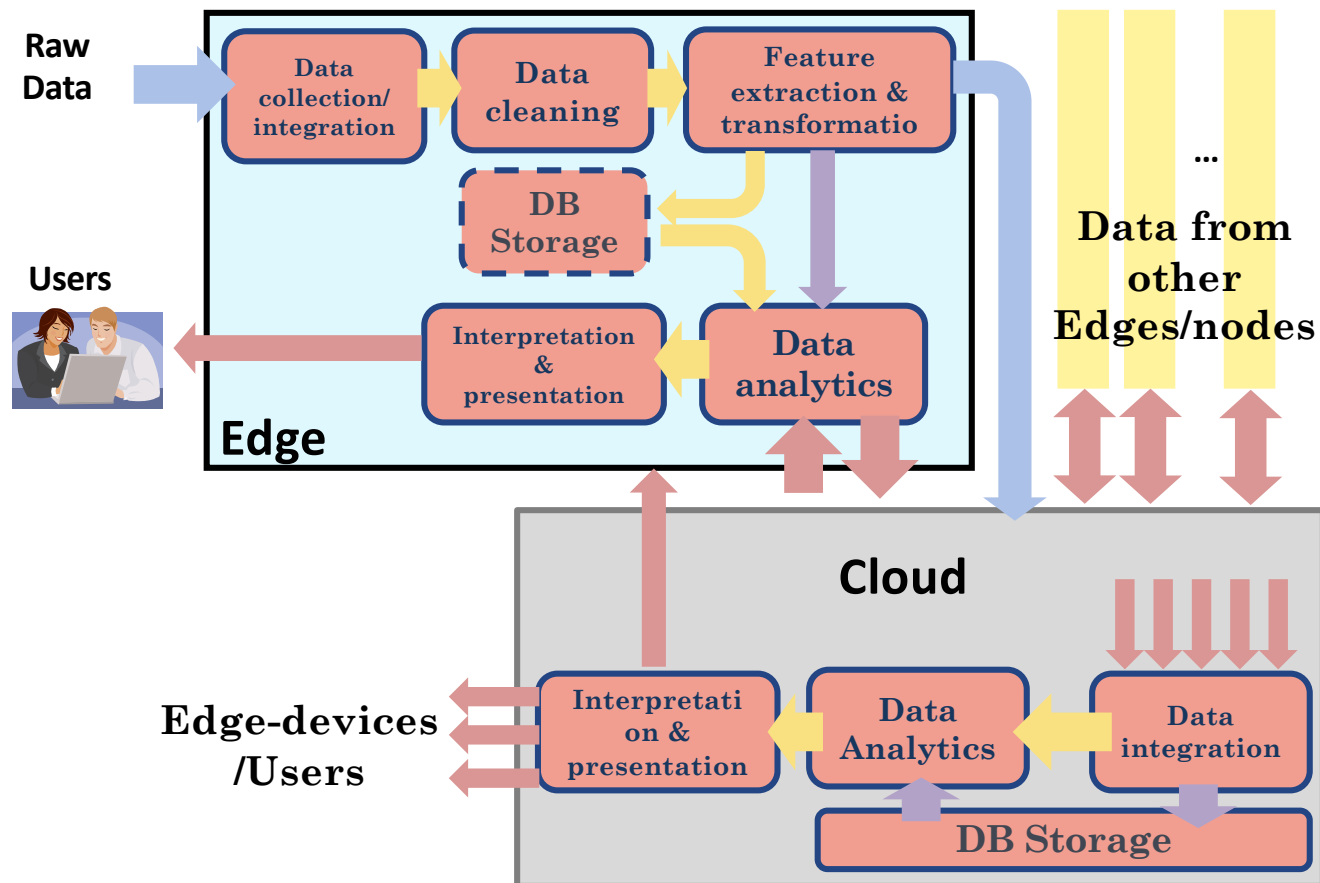


# TYPICAL DATA ANALYTICS



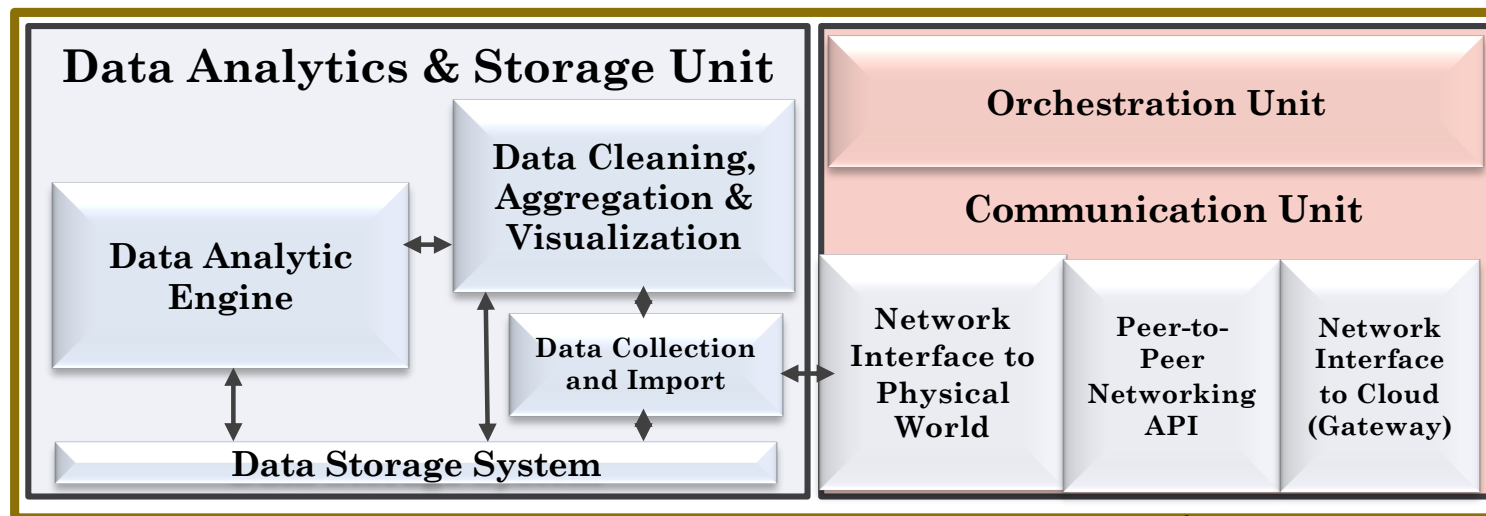


# EDGE-BASED DATA ANALYTICS

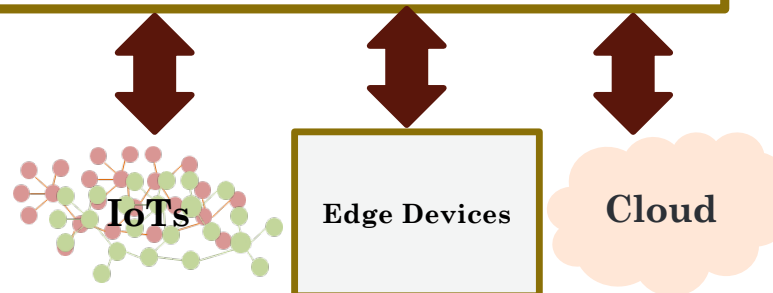




# EDGE DEVICE COMPONENTS



Programming Model ...





# SERVERLESS COMPUTING

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- Serverless : Less worry about server
- Runs code only on-demand to response to events
  - Event-programming model



No servers

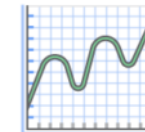


Just code



# BENEFITS OF SERVERLESS COMPUTING

- No Servers to Manage
- Continuous Scaling
- Dynamic allocation of resources
- Avoid overallocation of resources
- Never Pay for Idle: pay-per-use



Provider	Languages
AWS Lambda	Node.js, Java, Python
Google Cloud Functions	Node.js
Azure Functions	Node.js, C#
IBM OpenWhisk	Node.js, Swift, Binary (Docker)
Webtask.io	Node.js
OpenLambda	Python



# SERVERLESS APPLICATIONS

Serverless is **good** for  
*short-running*  
*stateless*  
*event-driven*



Microservices



Mobile Backends



Bots, ML Inferencing



IoT



Modest Stream Processing



Service integration

Serverless is **not good** for  
*long-running*  
*stateful*  
*number crunching*



Databases



Deep Learning Training



Heavy-Duty Stream Analytics



Spark/Hadoop Analytics



$f(x)$

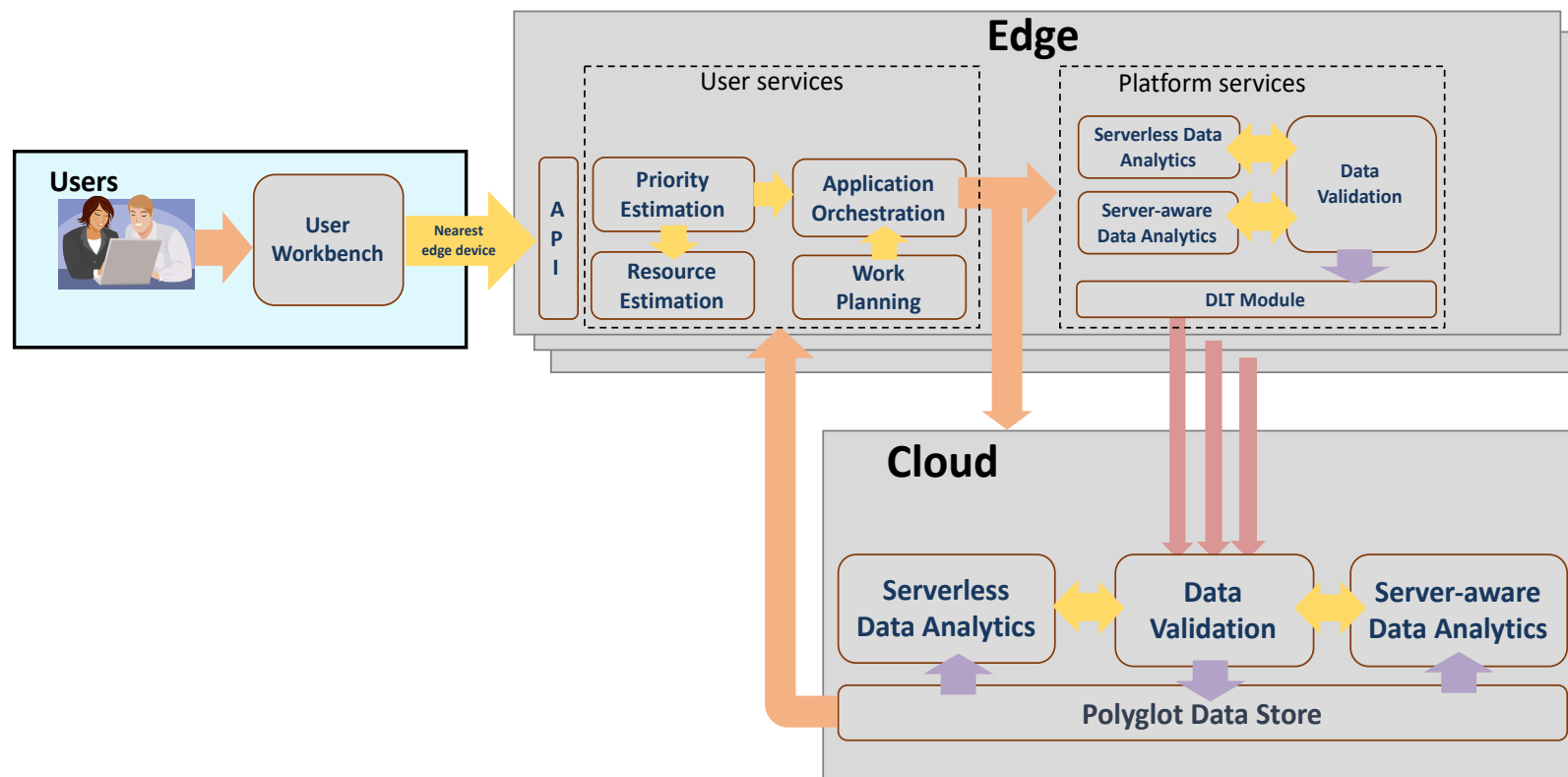
Numerical Simulation



Video Streaming

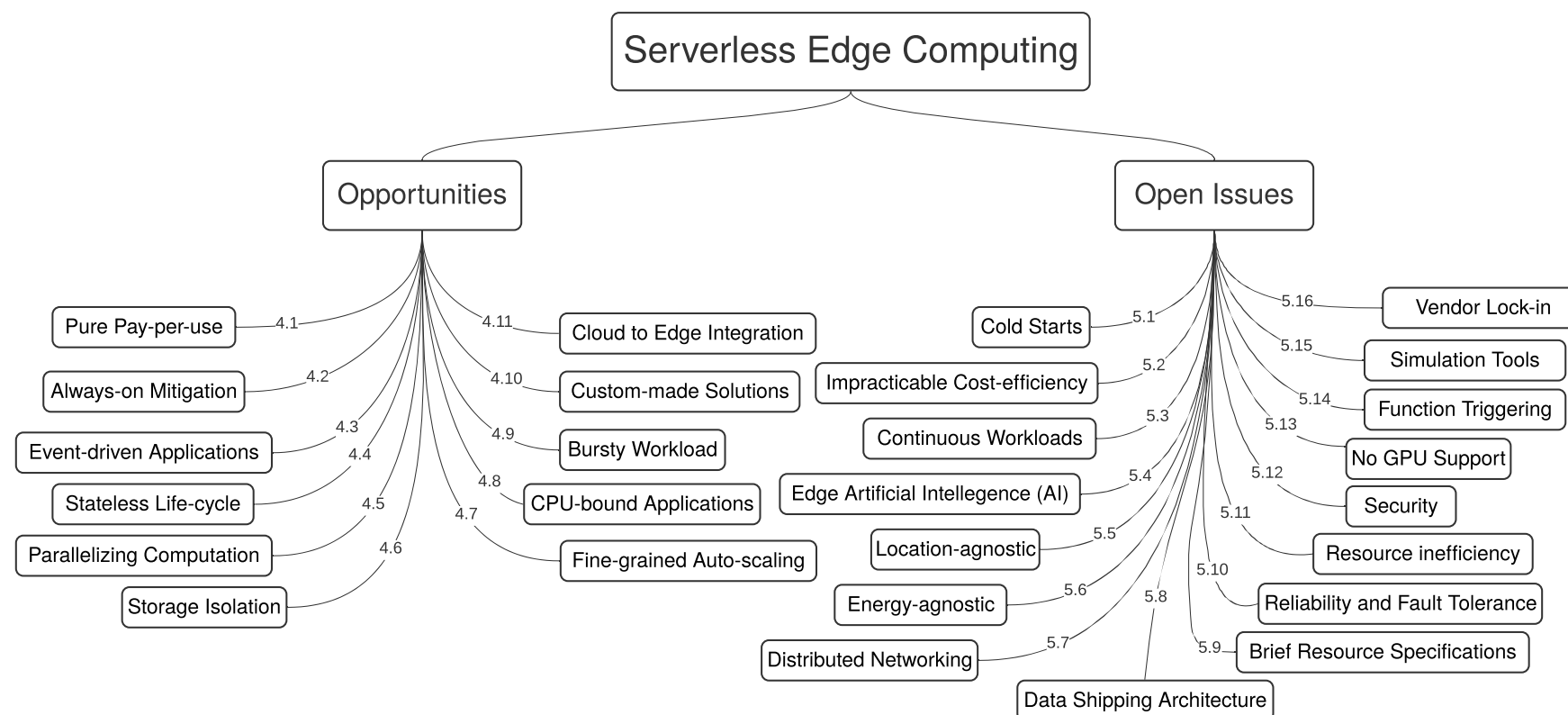


# SERVERLESS EDGE COMPUTING





# OPPORTUNITIES AND OPEN ISSUES







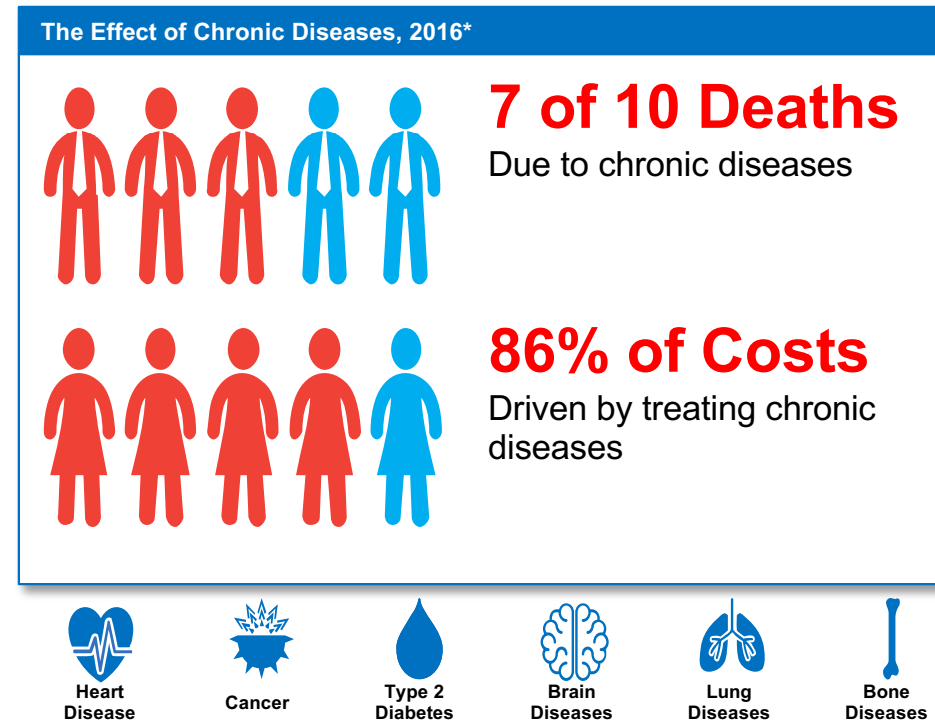
**CASE STUDY:  
SMART NUTRITION MONITORING SYSTEM**



# CHRONIC DISEASES

Disease Type	Death per year
Communicable Diseases (e.g. COVID-19)	4 million
Non-Communicable Diseases (e.g. Cancer)	41 million

\* Ref: World Health Organization (WHO)



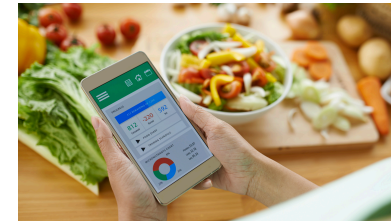
Poor diet and unhealthy food habit is the root cause of many chronic diseases.



# NUTRITION MONITORING SYSTEM

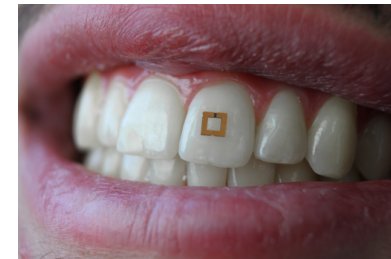
## ○ Manual methods

- 24 hour recalls
- Food frequency questionnaires
- Smartphones



## ○ Automatic methods

- Sensor-based
- Environment sensors
- Removing the participant burden



## ○ Issues

- Imprecise (lack of food detection)
- Not practical for free-living style
- Single dimension
- Privacy





# SMART NUTRITION MONITORING SYSTEM

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**Project Aim:** develop a smart technology that enables users to measure and analyse their food intake in terms of basic nutrients (e.g., Fat, Protein, Carbohydrates)

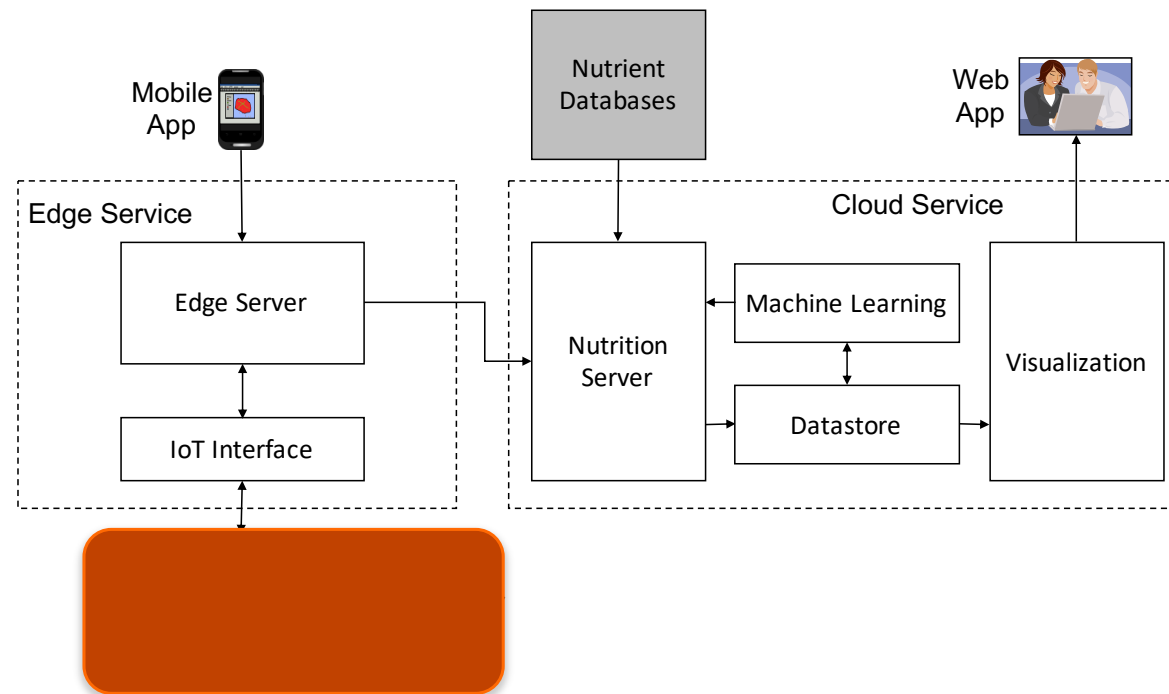
**Challenges:**

- Participant burden
- Invasiveness
- Low precision
- Low scalability

# SMART NUTRITION MONITORING SYSTEM USING MOBILE EDGE COMPUTING

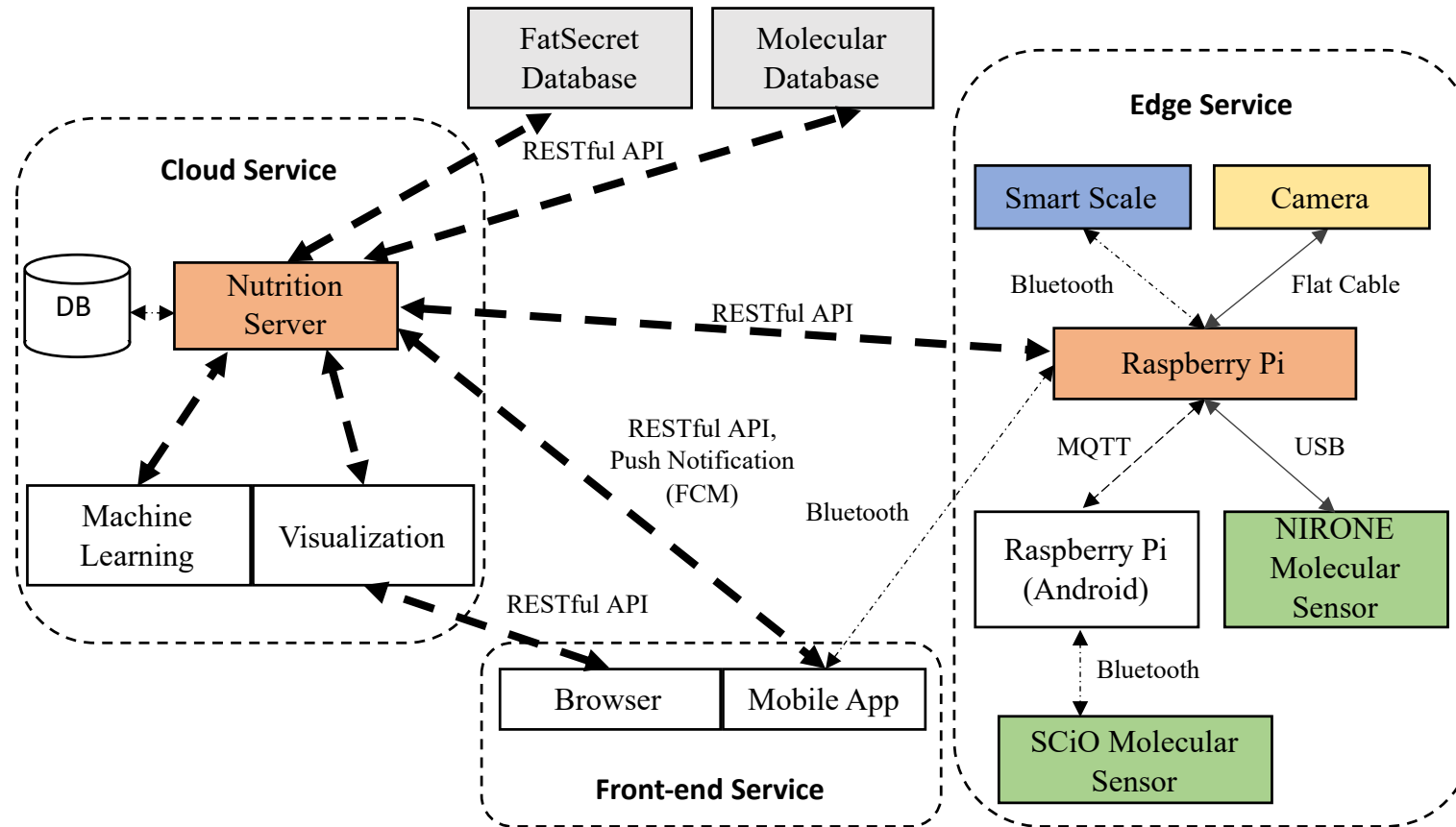
**Proposed Solution:** a smart food scanner with heterogenous Internet of Things (IoT) sensors using Mobile Edge Computing

- Automatic
- Non-invasive
- Ingredient level





# SYSTEM PROTOTYPE





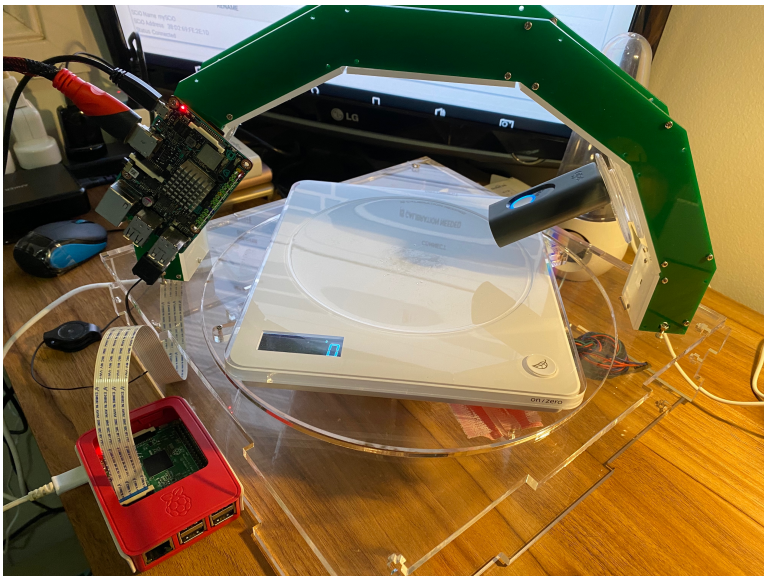
# NEAR-INFRARED (NIR) SPECTROSCOPY



Sensor	Wavelength	Scan time	Food Type
NIRONE	750 nm up to 2500 nm	<0.5 seconds, result shows 1.5 to 2 seconds	Homogenous, Raw/Cooked
SCio	700-1100nm	2-5 seconds	Homogenous, Raw
TellSpec	900nm to 1700nm	1 to 3 seconds	Homogenous, Raw/Cooked



# PERFORMANCE EVALUATION



Item	Module	Specifications
Mobile	Android Smartphone	1.9Ghz octa-core Exynos CPU, 2GB RAM
Edge	Raspberry Pi Model B	1.4Ghz quad-core ARM CPU, 1GB RAM
Cloud	AWS EC2 Instance	t2.medium, 2 vCPUs, 4GB RAM
ML	AWS EC2 Instance	p2.xlarge, 4 vCPUs, 1GPU, 61GB RAM
Sensor 1	Camera	Raspberry Pi 8MP Camera
Sensor 2	Scale	SITU Smart Scale
Sensor 3	SCiO Sensor	Molecular Sensor 700-1100nm
Sensor 4	NIRONE Sensor	Molecular Sensor 1750-2150nm





## RESULTS: TIME ANALYSIS

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TABLE 2. EDGE SERVICE TIMING (SECONDS).

<b>Scanner</b>	<b>Camera</b>	<b>Scale</b>	<b>SCiO Sensor</b>	<b>Upload to Cloud</b>
9.85	3.35	6.92	4.79	11.26

TABLE 3. CLOUD SERVICE TIMING (SECONDS).

<b>Machine Learning</b>	<b>SCiO Analysis</b>	<b>FatSecret API</b>	<b>DB update</b>
2.15	3.46	0.45	3.35



## RESULTS: POWER ANALYSIS

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### Mobile Edge vs Mobile Cloud

- Flexibility
- Scalability
- Mobile battery saving
- Mobile resource saving

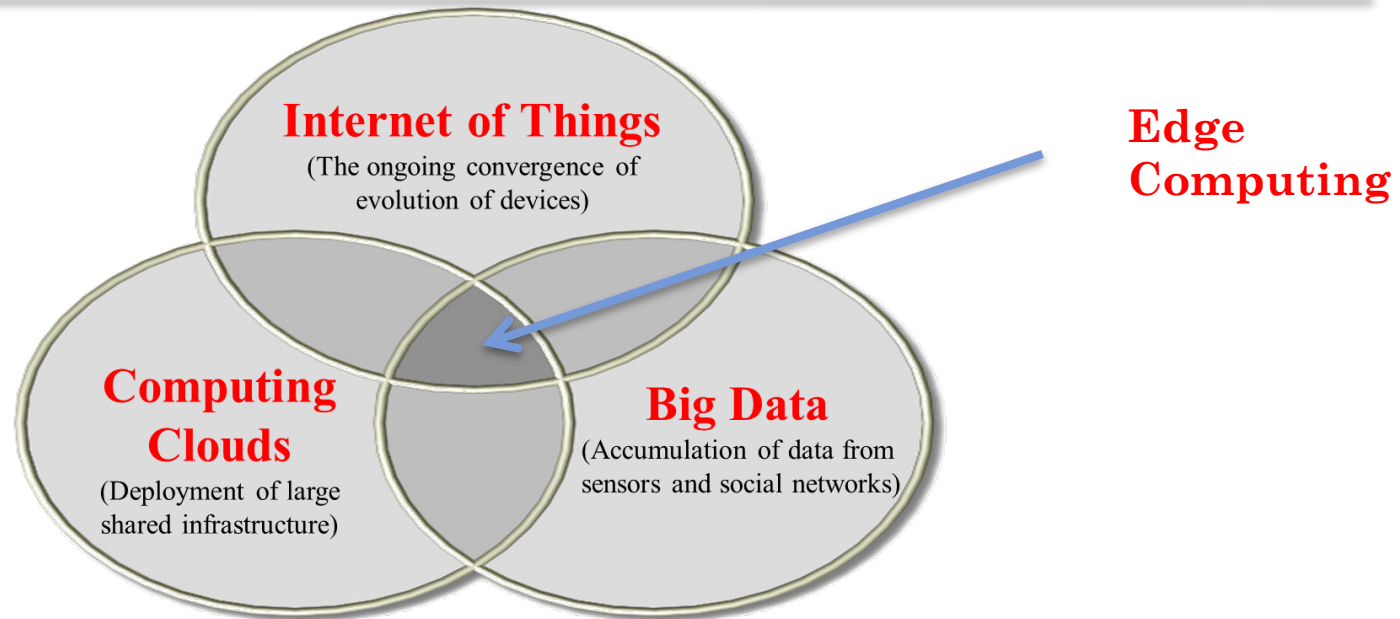
TABLE 4. MOBILE POWER CONSUMPTION (WATT).

Mobile Edge	Mobile Cloud
2.80	8.11



# CONCLUSIONS

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**Edge  
Computing**

- New Programming Models (e.g., Serverless)
- Innovative Machine Learning Techniques (e.g., Edge Intelligence)
- Decentralized Resource Scheduling
- Reliability and Power Efficiency
- Security and Privacy



## REFERENCES

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- Bahman Javadi, Jingtao Sun, Rajiv Ranjan, "**Serverless Architecture for Edge Computing**", IET Edge Book, June 2020.
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# Thank You

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